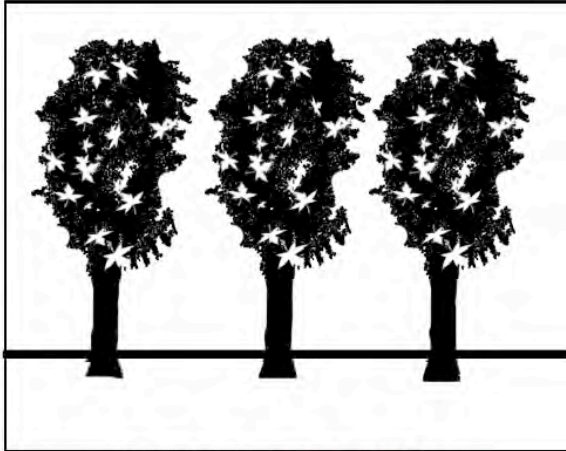
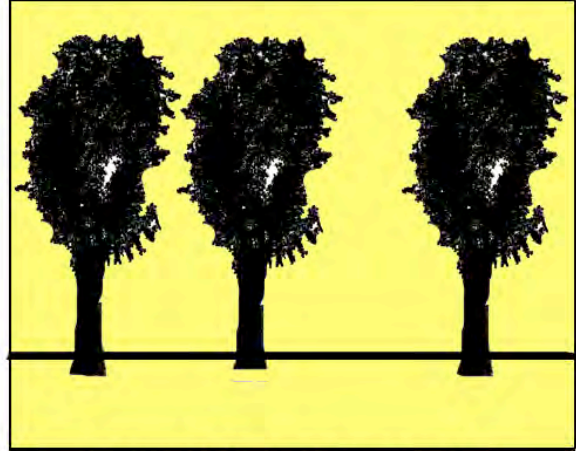


DIGITAL GRAPHICS TIPS



TREES THE SAME SIZE & DISTANCE MAKES THE COMPOSITION BORING & STATIC



A VARIETY OF NEGATIVE SPACES CREATES A MORE INTERESTING COMPOSITION



VARIING THE SIZES OF THE TREES GIVES THE ILLUSION OF DEPTH & MAKE AN EVEN MORE VARIED COMPOSITION



APPLYING 3 DIFFERENT VALUES NOT ONLY CREATES MORE DEPTH BUT GIVES LIGHTING AND DIRECTION



Pattern and texture added to shape, form, space and depth add visual unity. Depth is created within the canvas, stage, window or picture plane. The part of the plane that appears nearest to you is the foreground. The area in between is called the middle ground and the area farthest away is the background. Texture is the surface quality. The look of a surface depends on the manner in which it reflects light. Every surface is the arrangement of light and dark values. A surface that reflects a soft dull light is called matte. Visual rhythm creates pattern.