

Technology Applications Kougarmelton DG&A K206

Digital Graphics and Animation:

Illustrate your answers. Place on a PS doc 8 by 10, RGB 150 PPI

Answer the following questions in a PS doc. As directed

01. Explain visual balance.
02. What are the 3 types of balance we talked about? Give examples
03. Explain Unity / Proximity
04. Explain alignment and give an example
05. In PS we can duplicate and transform, this is called Repetition or Consistency. Explain and give an example
06. Contrast is the key to getting your viewers attention. Explain Contrast and give an example
07. In class I am always telling you to leave White Space in your graphic designs. Explain White Space
08. Explain "Fore Ground, Middle Ground, Background" as it relates to art and design. Google for your answer and illustrate.