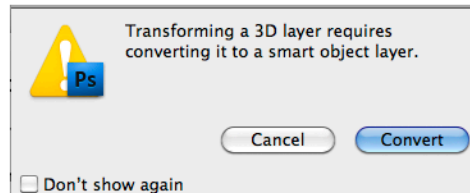


PS FUN continued _ Just for Fun_ Create a 3D Donut_____

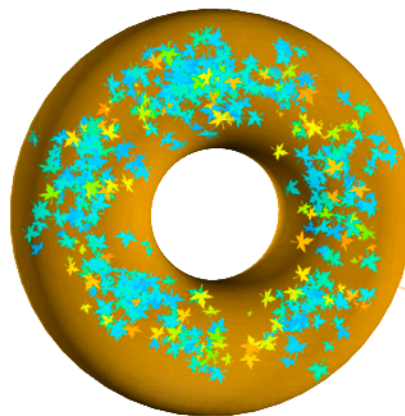
01. New Document _ 8 inches by 10 inches, RGB, 150 PPI, Transparent Background
02. Fill layer with a "donut " color
03. Go to > Main Menu> 3D > New Shape from Layer > Donut
04. Use the 3D Tools on your Tool Panel to rotate your Donut to position
05. Create a New Layer from your Layers Panel (bottom icon by trash can)
06. Select Paint Brush from your Tool Panel, Select a brush style and add toppings
07. Remember to make new layers for each topping. (Link together before moving)
08. Transform the Donut Layer by going to Main Menu > Edit > Transform > Scale
09. You will get this Dialog Box, Click Okay
10. Now you can complete your graphic using the skills just mastered in this workshop
11. Save, file out file info and
12. Congratulations



FINAL COMMENT

There are many, many, many, work saving features in Adobe Photoshop, the key is learning the basics of design and composition (I call it developing a critical eye) and learning the basic application concepts.

By creating you first PS graphic "Donut" you have used the basics that should set you up to be successful in mastering this marvelous application



Thank you for your attention and creative efforts.
You should be proud of your work. For questions you might have as you progress with your application skills, please feel free to contact me at;
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